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# REMEMBER & CELEBRATE

## Feast of Unleavened Bread: Remembering and Celebrating God as Redeemer

### Inspire

*Shares personal stories from fellow ministry leaders about how God has worked in their lives*

Some tunes, once they get into your head, are nearly impossible to get out. If you think about the words “amazing grace,” does the tune pop into your head? There’s great theology in that song. Just as children learn tunes to remember their ABCs, we can learn refrains to teach us and help us remember our God and His redeeming work for us. When we’re sick or afraid or discouraged, lyrics and music help us recognize God’s presence. We can switch our focus from what we’re physically feeling to the character and person of our God who comforts and heals.

In contrasting times of sickness or sadness with God’s soothing ways, we can’t help but celebrate His faithfulness and tender care for us. He has given so many beautiful songs to the faithful artists who seek Him. Songs of praise and truth remind our hearts that regardless of the circumstances we face, God is unchanging. We can remember Him, celebrate the truth of His nature, and praise Him still.

*Cristi Thomas*  
Tru Team

### Equip

*Offers perspective and context to the lesson’s Bible passage*

#### **Feast of Unleavened Bread: A Feast Celebrating God as Redeemer**

The Feast of Unleavened Bread celebrates God’s miraculous deliverance of the Israelites from the bondage of Egypt and, ultimately, His deliverance of our bondage to sin. Beginning with the day after Passover, the Israelites were to take seven days to eat bread without yeast and to cease working on the first and seventh days. The unleavened bread represented their quick departure from Egypt, not having time for the yeast to make their bread rise. In the New Testament, Jesus speaks of yeast (or leaven) symbolically, as sin. Jesus broke unleavened bread with His disciples and said, “This is My body.” Jesus was without sin as His body was “broken” during His crucifixion.

## Support

*Provides reflection and assessment through encouragement, prayer, and time in God's Word*

God commanded the Israelites to celebrate the Feast of Unleavened Bread as a remembrance for how He redeemed them. God delivered His people from slavery and chose them to be His very own people. Spend some time meditating on Isaiah 41:1–10 or 43:1–13. How does God, your Redeemer, encourage you through His Scripture today? He paid a great price to deliver you from the slavery of sin and redeem you as His very own. Reflect on Christ's saving work in your life.

*Jesus sought me when a stranger,  
Wand'ring from the face of God;  
He, to save my soul from danger,  
Interposed His precious blood.*

*Prone to wander, Lord, I feel it;  
Prone to leave the God I love:*

*Take my heart, oh, take and seal it  
With Thy Spirit from above.*

*Rescued thus from sin and danger,  
Purchased by the Savior's blood,  
May I walk on earth a stranger,  
As a son and heir of God.*

"Come, Thou Fount of Every Blessing," Robert Robinson.

## EXPLORE::: 15 min.

### Small Group Leaders

*Children engage in fun, creative activities designed to pique their curiosity about the day's biblical feast or festival as well as what they've learned about God in the past several weeks.*

## Match It Up

Children will play a fun matching game using familiar What'sIt images as they remember the things they know are true about God.

### SUPPLIES (per small group)

- Match It Up cards (see Resources)
- Match It Up legend (see Resources)
- Scissors
- Resealable bag

### PREPARE AHEAD

Print or copy the Match It Up cards and legend. Cut out the cards and place them in a resealable bag.

### SET UP

Place the cards picture-side-down on the table.

### RELATE

Welcome kids and explain how the game is played. **Each player will have an opportunity to find a match. When a**

match is found, I'll ask the group some questions about the matched picture. Everyone is free to join in the discussion. The game will continue until all the pictures are matched. Are you ready?

### ASK

As a match is made, locate the picture on the leader Match It Up legend. Then ask the questions associated with the matched picture. (The dialogue below is provided as a guide.) You may choose to use the provided questions, or shorten the content to fit the conversations you're having in the moment.

- Picture of a pair of sandals or shoes (Burning Bush) **In what part of The Big God Story did we see a pair of sandals? What did Moses do with his sandals? Why did God want Moses to take his sandals off? Why was the ground that Moses was standing on holy? What do we learn about God? God is I AM.**
- Picture of a staff (Red Sea Crossing) **What is this a picture of? Who used big sticks like these? What did Moses do before God called him to help rescue the Israelites from Egypt? What did God have Moses do with the staff after God's people left Egypt? What happened to the sea? What does this show us about God? God is mighty.**
- Picture of fluffy cloud (Pillars of Fire and Cloud) **When did we see a cloud in The Big God Story? How did God lead His people during the day? What did God use to lead them at night? What did the pillars of cloud and fire help the people know about God? God is with me.**
- Picture of tabernacle items (Tabernacle) **In what part of The Big God Story have we seen these things? These candles, oils, crackers, and things were all in the tabernacle. What was the tabernacle? It was a huge tent where God met with the priest and His people. God wanted to have a special place because ... God meets with His people.**
- Picture of a ram's horn (Joshua and Jericho) **What kind of sound do you think this horn makes? Do you remember who in The Big God Story were instructed to carry ram's horns? What city did God tell them to march around for seven days? What happened after the priests and the Israelites marched around Jericho as they were instructed? What did they know about God? God always keeps His promises.**
- Picture of a rain cloud (Deborah) **What kind of cloud is this? What happens to the ground when it rains? It gets wet, slippery, and muddy. When God sent a rain cloud over the battlefield for Israel, what happened? God's people won the battle. God saved His people again from their enemies. God is merciful.**

## REMEMBER::: 30 min.

Host/Worship Leader

*Through a sequence of traditions and play, children are given the opportunity to pause and remember who God is.*

We'll remember God's faithfulness as we look back at what He has shown us about Himself from The Big God Story. Each time we remember together, we'll pause. Children will participate in traditions by connecting with one another and God through music, dance, song, and art as they worship together.

## Chloe's Rules

### SUPPLIES

- [Chloe's Rules video](#)
- Worship songs (suggestions: "Thank You," TruWorship *Sincerely Yours* and "This Is the Day," TruWorship *Your Love*)

**RELATE**

As the song begins to play, the Worship Leader and Host will come to the stage, greeting kids throughout the song as they make their way up front. As the theme song ends, the Host will transition into introducing herself and the Worship Leader to the children. There should be friendly banter between them regarding their excitement about being there today. **We have so much to share and celebrate together!** *Cue worship songs.*

# Remember and Play

**Host/Storyteller**

## Game Cube

Today as you lead this time of remembering God through The Big God Story, you'll be using a Game Cube to facilitate the festivities.

**SUPPLIES**

- Game Cube images (see Resources)
- Wacky Wardrobe Game sheet (see Resources)
- Remember Verse images from Lessons 6–9 and 10–13 (see Resources)
- Ram's Horn sound effect (see Resources)
- What'sIt images: Sandals, Staff, Cloud, Tabernacle Items, Ram's Horn, Rain Cloud (see Resources)
- Envelope
- Optional: video clip from Lesson 8, *The Prince of Egypt* (DreamWorks)
- Celebratory worship songs (2–3, consider using kids' favorite songs; perhaps a "kids' choice" music option)

**PREPARE AHEAD**

Print or copy the Game Cube images, cut apart, and attach to the sides of the box. Optional: Use clear contact paper to cover the box once the pictures have been attached to help preserve the life of the images. Print or copy the Wacky Wardrobe Game sheet, fold, and place in an envelope. Label the envelope "Wacky Wardrobe Game."

**SET UP**

Place the Wacky Wardrobe Game envelope in the Wardrobe of Wonder. Set the Game Cube on the stage/teaching area.

**RELATE**

**Friends, look what I found waiting for us! It's game cube! We're going to remember what we've learned about God as we play this fun game. Each time we roll this cube, it will tell us what to do next. Let's take a look at our choices.** Review the sides of the cube, allowing the tech volunteer to cue the short intro clip. **Let's play!** Choose your first volunteer to roll the Game Cube.

### "Let's Chat" Side

- Roll #1: **Turn to the person next to you and if you have a pet, tell him what type it is. If you don't have one, what type would you like to have?**
- Roll #2: **Turn to the person next to you and tell her your favorite thing you did last summer.**

### "Mail Time" Side

- Roll #1: **Tech: Cue Remember Verse Lesson 6–9 image. Let's all stand and say our Remember Verse together in a whisper voice. Ready, set, go. Good job! Okay, you can all sit down again.**

- Roll #2: *Tech: Cue Remember Verse Lesson 10–13 image.* **Everyone on your feet! We get to say another Remember Verse together. This time let's say it with our hands formed like a megaphone. Ready, set, go! Good job. Everyone can have a seat.**

### “Sound Effect” Side

- Roll #1: **What part of The Big God Story had this sound?** *Tech: Cue Ram's Horn sound effect.*
- Roll #2: **What were we learning about from The Big God Story when we heard this sound?** God's people were marching around the city of Jericho and blew the horns on the final day.
- Roll #3: **What happened when the priests blew the ram's horns on the seventh day?** The walls of the Jericho collapsed and broke apart.
- Roll #4: **What does this part of The Big God Story tell you about God?**

### “Music” Side

Lead children in a worship song of their choice.

### “Wacky Wardrobe” Side

- **Friends, you rolled the Wacky Wardrobe! Do you know what that means? We need to see what's inside the wardrobe. I bet it's something wacky!** Open the wardrobe and take out the envelope. Read the game that's inside. **Hello, dear friends. Welcome to the Wacky Wardrobe. Today, each time you roll the Wacky Wardrobe, we're going to sing “I'm a Little Teapot.”** Lead the children in singing the song and doing the accompanying motions.

### “Wardrobe of Wonder” Side

- Roll #1: *Tech: Cue Sandals image.* **Friends, I remember seeing these in The Big God Story. When Moses was in the desert, God spoke to him through the burning bush. What did God say about Moses' sandals? What did it mean that he was standing on holy ground? Why was God showing Himself to Moses? He is I AM and there is no one like Him.**
- Roll #2: *Tech: Cue Staff image.* Optional: **Let's take a look at the screen for a reminder.** *Tech: Cue video clip The Prince of Egypt (DreamWorks) Red Sea parting.* **What did Moses carry with him? Whose power parted the Red Sea? God's power did! The people trusted God to lead them out of Egypt as He said He would. God is mighty.**
- Roll #3: *Tech: Cue Fluffy Cloud image.* **Where did we see this in The Big God Story? How was this cloud special? How did God lead His people by day, and by night? Why was it so important for God's people to always see that God was with them? God is always with us.**
- Roll #4: *Tech: Cue Tabernacle Items image.* **Who are God's people? That's right: you and me! God loves to meet with us. When God's people traveled through the desert, where did He meet with them? What were some of the things that might have been in the tabernacle? God is always with us too. Where are some places you like to meet with God? God meets with us no matter where we are. Let's worship God together now.** Lead children in a worship song.
- Roll #5: *Tech: Cue Ram's Horn image.* **What part of The Big God Story had a horn? What did God do? He was with the people and gave them victory just as He said He would! What did God tell the people to do together on the seventh day? What happened next? God always keeps His promises!**
- Roll #6: *Tech: Cue Rain Cloud image.* **In what part of The Big God Story did God send a rainstorm to help His**

people? Rain didn't usually come during that time of year, and the enemies were confused. **Who won the battle? The Israelites did! God is merciful! Let's worship God together again!** Lead children in a worship song.

## Questions

1. What's your favorite way to worship God?
2. Do you have a special place you like to go to talk with God?
3. What's one thing God has done for you for which you're thankful?
4. How would you like to praise God for being your Redeemer?
5. (Optional) **Would someone like to say one of our Remember Verses for us?**  
What do you like about this verse? What do you know about God from this verse?

## Remember Verses

**No one is like you, LORD; you are great,  
and your name is mighty in power.**

**Jeremiah 10:6**

**We praise you, God, we praise you, for your Name is near;  
people tell of your wonderful deeds.**

**Psalms 75:1**

You may want to play an instrumental song while the children answer the questions. It's a Remember & Celebrate tradition to close by singing "In This Life" and then pray a blessing over the children and leaders.

## Move It Quickly!

Referencing the Israelites' need to escape Egypt quickly, in this lively game kids will work together to move a ball as efficiently as possible from the middle of the square to the correct corner.

### SUPPLIES (per small group)

- Cones (4)
- Beach ball
- Card stock (4 colors)
- Tape

### SET UP

Using an open area in your room, set up the four cones to be the corners of a large square playing area. Tape down the colored card stock next to each cone.

### RELATE

**Today we were able to remember and celebrate so many things about God! Now we're going to play a fun game to celebrate the Festival of Unleavened Bread. Remember, the bread didn't have any yeast in it to make it rise. When God led His people out of Egypt as their Redeemer, He did it so quickly they didn't have time to wait for bread with yeast, so they made unleavened bread. In our game we'll move quickly, just like God's people. You'll be working together to get the ball from the middle of our square to one of the corners. I'll call out a color.**

Move as quickly as you can, working together to get the ball to the right-color cone. That might sound easy, so I'll also be calling out an instruction. I might ask you to do it with your eyes closed, or only using your pinkie. Listen closely! Continue play until all the colored cards have been used. Play again with or without the cards.

## **BLESS:::** 5 min.

### **Small Group Leaders**

*Children receive a blessing from their leaders and sometimes one another. A blessing may be a prayer of commission, a portion of Scripture, or words to encourage and guide.*

### **RELATE**

Pray together, asking God to bless the work of each person's hands and heart as they go out this week. Have the children, parents, and leaders gather in a circle to bless the person to their right. **"May you feel God's love in a special way."**

Close the time by praying a group blessing over the kids.

**May you know God loves you and redeems you. May you rest in His peace, joy, and grace this week!**